**Indexing**

Did you know that you can access individual characters in a string? To access an individual character, you can use the character's location in the string, called its **index**. Just put the index of the character inside square brackets (starting with [0] as the first character) immediately after the string. For example:

"James"[0];

***Returns:****"J"*

or more commonly, you will see it like this, using a variable:

**var** name = "James";

name[0];

***Returns:****"J"*